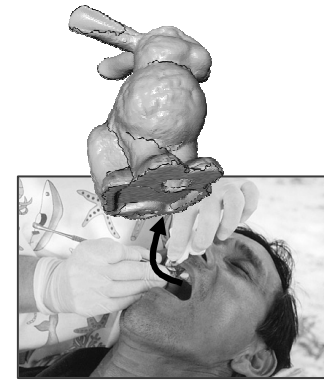


Spin Tutorial Part II

Model Extraction

with FeaVer/Modex



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for Reliable Software

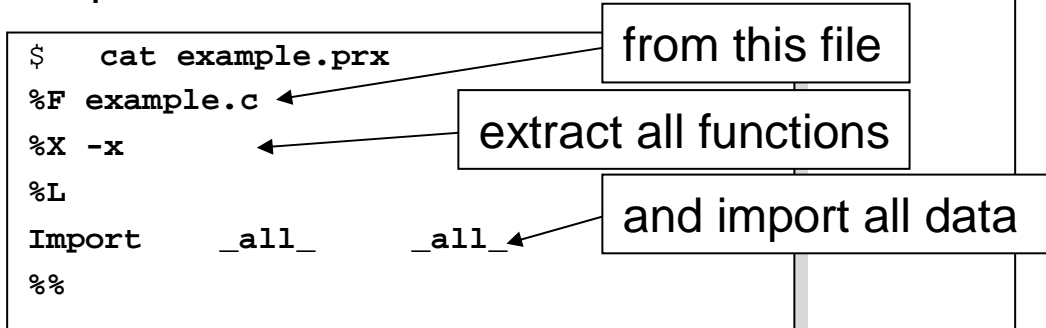
a simple example to get started

here is a typical little, inscrutable, C program.
does it have bugs, and if so how many?

can we use model checking to find them?

how much work do we have to do to
extract a model and see the result?

step 1: define a Modex test harness:



```
$ cat example.c
#define N 5
#define M 4

int
main(void)
{
  int i, x = 12, y = 34, z, w;
  int *p,*q,*h,*j,*k;
  int *****a, *b[N][M], c[M];

  for (i = 0; i < N; i++)
    b[i][3] = &c[i];

  p = &z;
  q = &x;
  x = 56;
  *p = *q;
  h = p;
  p = &y;
  *****a = h;
  j = *****a;
  h = q;
}
```

run modex

run modex

```
$ ls -l
-rwxrwxrwx 1 g None 302 Aug 10 10:15 example.c
-rwxrwxrwx 1 g None 44 Aug 10 10:08 example.prx
$ modex example.c
$ ls -l
-rw-rw-rw- 1 g None 130 Aug 10 11:39 _modex_.cln
-rw-rw-rw- 1 g None 47 Aug 10 11:39 _modex_.drv
-rw-rw-rw- 1 g None 348 Aug 10 11:39 _modex_.h
-rw-rw-rw- 1 g None 79 Aug 10 11:39 _modex_.lut
-rw-rw-rw- 1 g None 285 Aug 10 11:39 _modex_.run
-rw-rw-rw- 1 g None 1489 Aug 10 11:39 _modex_all.spn
-rw-rw-rw- 1 g None 158 Aug 10 11:39 _modex_all_0.h
-rwxrwxrwx 1 g None 302 Aug 10 10:15 example.c
-rwxrwxrwx 1 g None 44 Aug 10 10:08 example.prx
$ cat _modex_.run
  cpp -E -P _modex_.drv > model
  sh _modex_.cln
  if spin -a model && cc -o pan pan.c
  then ./pan
  else exit 1
  fi
  exit 0
$ cpp -E -P _modex_.drv > model
$ cat model
```

view model

the extracted model:

```

$ cat model
c_state "int ***** a"
c_state "int * b[5][4]"
c_state "int * p"
c_state "int * q"
c_state "int * h"
c_state "int * j"
c_state "int * k"
"Local main"
"Local main"
"Local main"
"Local main"
"Local main"
"Local main"
"Local main"

```



original C code:

```

$ cat example.c
#define N 5
#define M 4

int
main(void)
{
  int i, x = 12, y = 34, z, w;
  int *p,*q,*h,*j,*k;
  int *****a, *b[N][M], c[M];

  for (i = 0; i < N; i++)
    b[i][3] = &c[i];

  p = &z;
  q = &x;
  x = 56;
  *p = *q;
  h = p;
  p = &y;
  *****a = h;
  j = *****a;
  h = q;
}

```

```

active proctype main()
  int c[4];
  int i;
  int x = 12;
  int y = 34;
  int z, w;

  c_code { Pmain->i=0; };

  do
  :: c_expr { (Pmain->i<5) };
  c_code [(Pmain->i < 5)]
  { Pmain->b[Pmain->i][3]=&(Pmain->c[Pmain->i]); };
  c_code { Pmain->i++; }

  :: else ->
  break

od;

c_code { Pmain->p = &(Pmain->z); };
c_code { Pmain->q = &(Pmain->x); };
c_code { Pmain->x = 56; };
c_code [Pmain->q && Pmain->p] { (*Pmain->p) = (*Pmain->q); };
c_code { Pmain->h = Pmain->p; };
c_code { Pmain->p = &(Pmain->y); };
c_code [Pmain->a&&(*Pmain->a)&&((*Pmain->a))&&((*((*Pmain->a)))]
{ ((*((*((*Pmain->a)))))=Pmain->h; };
c_code [Pmain->a&&(*Pmain->a)&&((*Pmain->a))&&((*((*Pmain->a)))]
{ Pmain->j = ((*((*((*Pmain->a))))); };
c_code { Pmain->h = Pmain->q; };
}

```

some variables could be represented as Promela data object; others are imported with c_state declarations

modex generated correctness assertions

verification of the model with Spin

```
$ spin -a model
$ cc -o pan pan.c
$ ./pan
pan: (Pmain->i < 4) (at depth 15)
pan: wrote model.trail
(Spin Version 4.2.5 -- 2 April 2005)
Warning: Search not completed
        + Partial Order Reduction

Full statespace search for:
    never claim           - (none specified)
    assertion violations  +
    acceptance cycles    - (not selected)
    invalid end states   +

State-vector 160 byte, depth reached 14, errors: 1
    15 states, stored
    0 states, matched
    15 transitions (= stored+matched)
    0 atomic steps
hash conflicts: 0 (resolved)

2.622 memory usage (Mbyte)
$ ./pan -r
```

one of the generated
preconditions fails

the counter-example

the counter-example is generated by pan, not spin, because we use embedded C code, which Spin cannot simulate

```
$ ./pan -r
1:  proc 0 (main) line 25 "pan_in" (state 1) [ Pmain->i=0; ]
2:  proc 0 (main) line 27 "pan_in" (state 7) [( (Pmain->i<5) )]
3:  proc 0 (main) line 29 "pan_in" (state 3) [ Pmain->b[Pmain->i][3]=&(amp;Pmain->c[Pmain->i]); ]
4:  proc 0 (main) line 30 "pan_in" (state 4) [ Pmain->i++; ]
5:  proc 0 (main) line 27 "pan_in" (state 7) [( (Pmain->i<5) )]
6:  proc 0 (main) line 29 "pan_in" (state 3) [ Pmain->b[Pmain->i][3]=&(amp;Pmain->c[Pmain->i]); ]
7:  proc 0 (main) line 30 "pan_in" (state 4) [ Pmain->i++; ]
8:  proc 0 (main) line 27 "pan_in" (state 7) [( (Pmain->i<5) )]
9:  proc 0 (main) line 29 "pan_in" (state 3) [ Pmain->b[Pmain->i][3]=&(amp;Pmain->c[Pmain->i]); ]
10: proc 0 (main) line 30 "pan_in" (state 4) [ Pmain->i++; ]
11: proc 0 (main) line 27 "pan_in" (state 7) [( (Pmain->i<5) )]
12: proc 0 (main) line 29 "pan_in" (state 3) [ Pmain->b[Pmain->i][3]=&(amp;Pmain->c[Pmain->i]); ]
13: proc 0 (main) line 30 "pan_in" (state 4) [ Pmain->i++; ]
14: proc 0 (main) line 27 "pan_in" (state 7) [( (Pmain->i<5) )]
pan: precondition false: (Pmain->i < 4)
15:  proc 0 (main) line 29 "pan_in" (state 3) [ Pmain->b[Pmain->i][3]=&(amp;Pmain->c[Pmain->i]); ]
spin: trail ends after 15 steps
local vars proc 0 (main):
    int    c[0]:    0
    int    c[1]:    0
    ...
$
```

example2.c

NOTE: we did not define an example2.prx file !
the contents of example.prx matches the
default settings of modex, so we can omit it too

```
$ sed 's/c\[M\]/c[N]/' example.c > example2.c # correct the array size of c[]
$ modex example2.c
$ cpp -E -P _modex.drv > model
$ spin -a model
$ cc -o pan pan.c
$ ./pan
pan: Pmain->a && (*Pmain->a) && ((*Pmain->a)) && ((*((*Pmain->a)))) (at depth 24)
pan: wrote model.trail
(Spin Version 4.2.5 -- 2 April 2005)
Warning: Search not completed
      + Partial Order Reduction
Full statespace search for:
      never claim          - (none specified)
      assertion violations +
      acceptance  cycles  - (not selected)
      invalid end states  +
State-vector 164 byte, depth reached 23, errors: 1
      24 states, stored
      0 states, matched
      24 transitions (= stored+matched)
      0 atomic steps
...
```

} repeat verification

new counter-example a nil-pointer dereference error

```
$ ./pan -r
1:   proc  0 (main) line  25 "pan_in" (state 1)   [ Pmain->i=0; ]
2:   proc  0 (main) line  27 "pan_in" (state 7)   [( (Pmain->i<5) )]
3:   proc  0 (main) line  29 "pan_in" (state 3)   [ Pmain->b[Pmain->i][3]=&(Pmain->c[Pmain->i]); ]
4:   proc  0 (main) line  30 "pan_in" (state 4)   [ Pmain->i++; ]
5:   proc  0 (main) line  27 "pan_in" (state 7)   [( (Pmain->i<5) )]
6:   proc  0 (main) line  29 "pan_in" (state 3)   [ Pmain->b[Pmain->i][3]=&(Pmain->c[Pmain->i]); ]
7:   proc  0 (main) line  30 "pan_in" (state 4)   [ Pmain->i++; ]
8:   proc  0 (main) line  27 "pan_in" (state 7)   [( (Pmain->i<5) )]
9:   proc  0 (main) line  29 "pan_in" (state 3)   [ Pmain->b[Pmain->i][3]=&(Pmain->c[Pmain->i]); ]
10:  proc  0 (main) line  30 "pan_in" (state 4)   [ Pmain->i++; ]
11:  proc  0 (main) line  27 "pan_in" (state 7)   [( (Pmain->i<5) )]
12:  proc  0 (main) line  29 "pan_in" (state 3)   [ Pmain->b[Pmain->i][3]=&(Pmain->c[Pmain->i]); ]
13:  proc  0 (main) line  30 "pan_in" (state 4)   [ Pmain->i++; ]
14:  proc  0 (main) line  27 "pan_in" (state 7)   [( (Pmain->i<5) )]
15:  proc  0 (main) line  29 "pan_in" (state 3)   [ Pmain->b[Pmain->i][3]=&(Pmain->c[Pmain->i]); ]
16:  proc  0 (main) line  30 "pan_in" (state 4)   [ Pmain->i++; ]
17:  proc  0 (main) line  27 "pan_in" (state 7)   [else]
18:  proc  0 (main) line  34 "pan_in" (state 10)  [ Pmain->p=&(Pmain->z); ]
19:  proc  0 (main) line  35 "pan_in" (state 11)  [ Pmain->q=&(Pmain->x); ]
20:  proc  0 (main) line  36 "pan_in" (state 12)  [ Pmain->x=56; ]
21:  proc  0 (main) line  37 "pan_in" (state 13)  [ (*Pmain->p)=(*Pmain->q); ]
22:  proc  0 (main) line  38 "pan_in" (state 14)  [ Pmain->h=Pmain->p; ]
23:  proc  0 (main) line  39 "pan_in" (state 15)  [ Pmain->p=&(Pmain->y); ]
pan: precondition false: Pmain->a && (*Pmain->a) && ((*Pmain->a)) && ((*((*Pmain->a))))
24:  proc  0 (main) line  40 "pan_in" (state 16)  [ ((*((*((*Pmain->a))))))=Pmain->h; ]
spin: trail ends after 24 steps
```


an example with concurrency

```
int main(void)
{
    thread_t thread_id, main_id;

    main_id = thr_self();
    thr_setconcurrency(2);
    thr_create(NULL, 0, thread_sub, (void *)main_id, THR_SUSPENDED, &thread_id);

    while(1) {
        printf("MAIN: continuing subroutine thread\n"); fflush(stdout);
        thr_continue(thread_id);
        printf("MAIN: suspending self\n"); fflush(stdout);
        thr_suspend(main_id);
    }
    return(0);
}

void *thread_sub(void *arg)
{
    thread_t thread_id;
    thread_t main_id = (thread_t) arg;

    thread_id = thr_self();

    while(1) {
        printf("THREAD: continuing main thread\n"); fflush(stdout);
        thr_continue(main_id);
        printf("THREAD: suspending self\n"); fflush(stdout);
        thr_suspend(thread_id);
    }
    return((void *)0);
}
```

http://www.cs.cf.ac.uk/Dave/EXAMPLES/sw_race.c

can this code deadlock?

yes

*using a more specific test harness
to provide the correct Spin abstraction
for thread creation and
suspension and resumption*

```
$ modex sw_race.c # Extract Model
$ sh _modex_.run # Compile and Run
pan: invalid end state (at depth 17)
pan: wrote model.trail
(Spin Version 4.2.5 -- 2 April 2005)
...
State-vector 16 byte, depth reached 18, errors: 1
...
$ pan -C # Replay Error Trace
  THREAD: continuing main thread
  THREAD: suspending self
  MAIN: continuing subroutine thread
  THREAD: continuing main thread
  THREAD: suspending self
  MAIN: suspending self
18: main(0):[Suspend_main = 1]
spin: trail ends after 18 steps
#processes 2:
18:   proc 0 (main) line 5 (state 7) (invalid end state)
      Printf("MAIN: continuing subroutine thread\n");
18:   proc 1 (thread) line 20 (state 7) (invalid end state)
      Printf("THREAD: continuing main thread\n");
global vars:
  bit   Suspend_main:    1
  bit   Suspend_thread:  1
  bit   arg:             0
...
```

test harness definition for sw_race

```
$ cat sw_race.prx
%F sw_race.c
%X -n main
%X -n thread_sub
%L
thr_setconcurrency(...)      hide
thr_create(...)              hide

thr_suspend(main_id)         Suspend_main = 1
thr_continue(main_id)        Suspend_main = 0

thr_suspend(thread_id)       Suspend_thread = 1
thr_continue(thread_id)      Suspend_thread = 0

main_id=...                   hide
thread_id=...                  hide
%%
%P
#define thread_t              int

bool Suspend_main, Suspend_thread, arg;

active proctype main() provided (!Suspend_main) {
#include "_modex_main.spn"
}

active proctype thread() provided (!Suspend_thread) {
#include "_modex_thread_sub.spn"
}
```

special keyword that can appear on the rhs in the lookup table (defining the mapping/abstractions for the model extraction)

optionally define an explicit Promela context for the extracted models for each function in a %P segment in test harness

special keywords that can appear
on the rhs in a modex lookup table definition

Keyword	Meaning
comment	Includes the statement as a comment in the model
hide	Omits the statement from the test model.
skip	Like hide, but replaces statement with a null-step.
keep	Copies the statement without syntax conversions.
print	Includes the statement text in a print statement.
warn	Issues a warning if the left-hand side is encountered.
true	define an expression to always evaluate to true.
false	define an expression to always evaluate to false.
C_code	Encapsulates the statement as is inside the model.
C_expr	Encapsulates and treats as an expression.

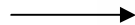
examples:

```
printf(...  
exit(...
```

```
keep  
warn
```

list of the 10 possible test harness commands

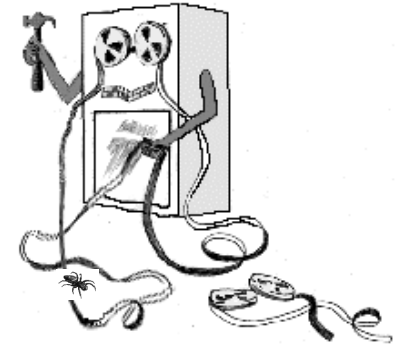
Symbol	Single- or Multi- Line	Meaning
%F	single	Set target filename for ANSI C-source.
%X	single	Defines C source procedures to be extracted.
%G	multi	Sets parameters used by the FeaVer GUI, feaver_gui.
%L	multi	Defines a filter (i.e., mapping table) to be used in model extractions via one or more %X commands.
%H	single/ multi	Defines optional header information for generated code.
%D	single/ multi	Declares C data types used in the generated code.
%C	single/ multi	Defines C data declarations used in the generated code.
%P	single/ multi	Defines process infrastructure in Spin modeling language.
%O	single	Defines extra directives and linked external C-files for final compilation of the generated model checker
%Q	single	Defines extra directives for preprocessing source files from which models are to be extracted.



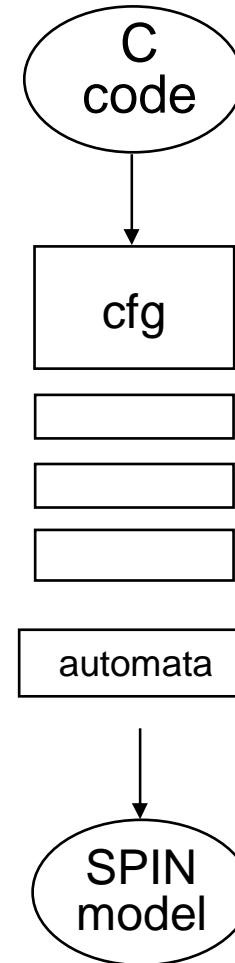
valid parameters to an %X command

Parameter	Meaning
-x	Extract all procedures from the target C-source file.
-a pname	Extract procedure pname as an active proctype.
-i pname	Extract procedure pname as an inline definition.
-p pname	Extract procedure pname as a passive proctype.
-e pname	Extract procedure as an extended active proctype (instrumented to support a procedure call mechanism).
-E pname	Extract procedure as an extended passive proctype.
-n pname	Extract procedure pname without proctype encapsulation.
-L map-name	Define a map to be used in subsequent model extractions.

the main steps in the model extraction process



- lexical analysis & parsing
 - produce control flow graph
- complexity control:
 - slicing
 - abstraction
 - restriction etc.
- model generation
 - interprets the cfg
 - applies the controls
 - converts into a Spin automata model



model extraction...

```
int
main(int argc, char *argv[])
{
    char buf[512];
    int ns;

    if (!socket_setup((unsigned short) TB SCHED))
        exit(1); /* err msg already given */

    if (argc > 1)
        preload();

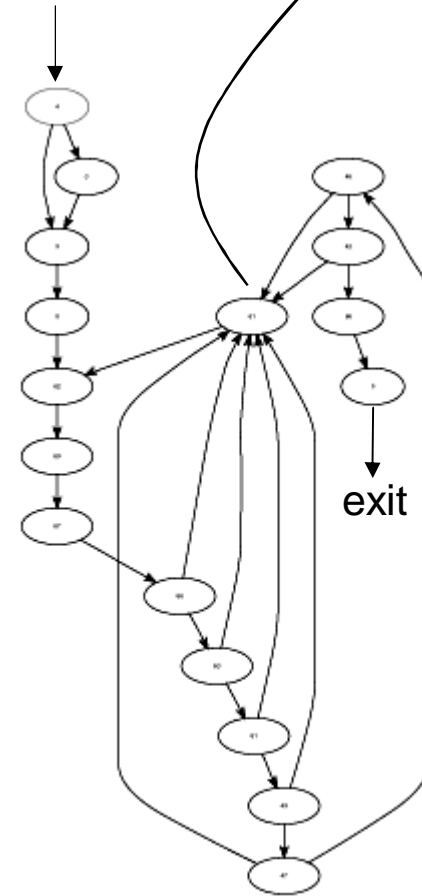
    printf("tb_sched: ready...\n");
    fflush(stdout);
    for (;;)
    {
        sanity();
        fflush(stdout);
        ns = wait_for_request(buf, sizeof(buf));
        u cnt++; /* update count - ok if it wraps */

        if (strcmp(buf, "offer ", strlen("offer ")) == 0)
        {
            char *n = &buf[strlen("offer ")];
            char *g = strrchr(buf, ' ');
            if (g) { *g = '\0'; g++; }
            add_worker(fromaddress, n, g);
        }
        else if (strcmp(buf, "withdraw", strlen("withdraw")) == 0)
            del_worker(fromaddress);
        else if (strcmp(buf, "jobdone", strlen("jobdone")) == 0)
            job_done(fromaddress); /* from prepjob */
        else if (strcmp(buf, "done ", strlen("done ")) == 0)
            task_done(fromaddress, &buf[strlen("done ")]);
        else if (strcmp(buf, "trail ", strlen("trail ")) == 0)
            do_wrap(fromaddress, &buf[strlen("trail ")]);
        else if (strcmp(buf, "status", strlen("status")) == 0)
            status();
        else if (strcmp(buf, "restrict", strlen("restrict")) == 0)
            restricted = 1;
        else if (strcmp(buf, "release", strlen("release")) == 0)
            restricted = 0;
        else if (strcmp(buf, "exit", strlen("exit")) == 0)
            break;
        else /* default */
            add_task(buf);

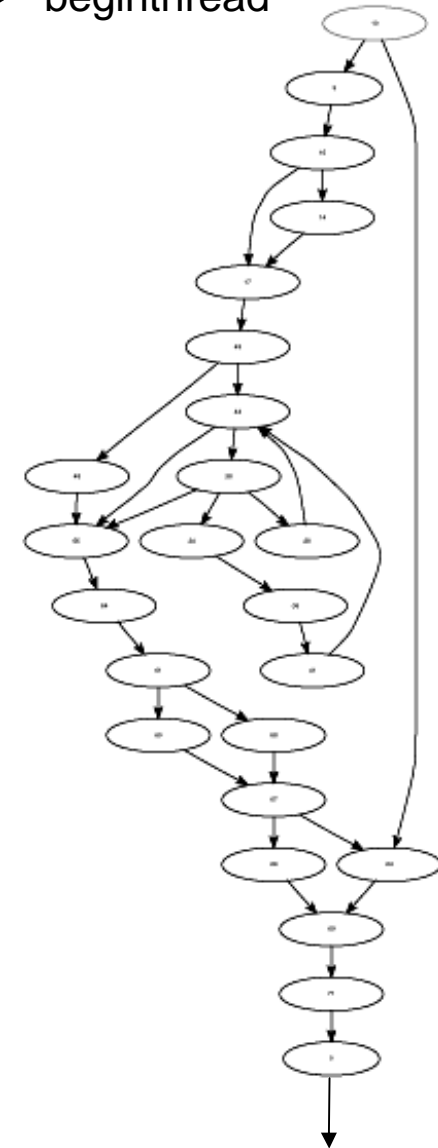
        beginthread(assignments, 0, NULL);

        closesocket((SOCKET) (ns-1));
    }
    printf("tb_sched: exits...\n");
    exit(0);
}
```

main



beginthread

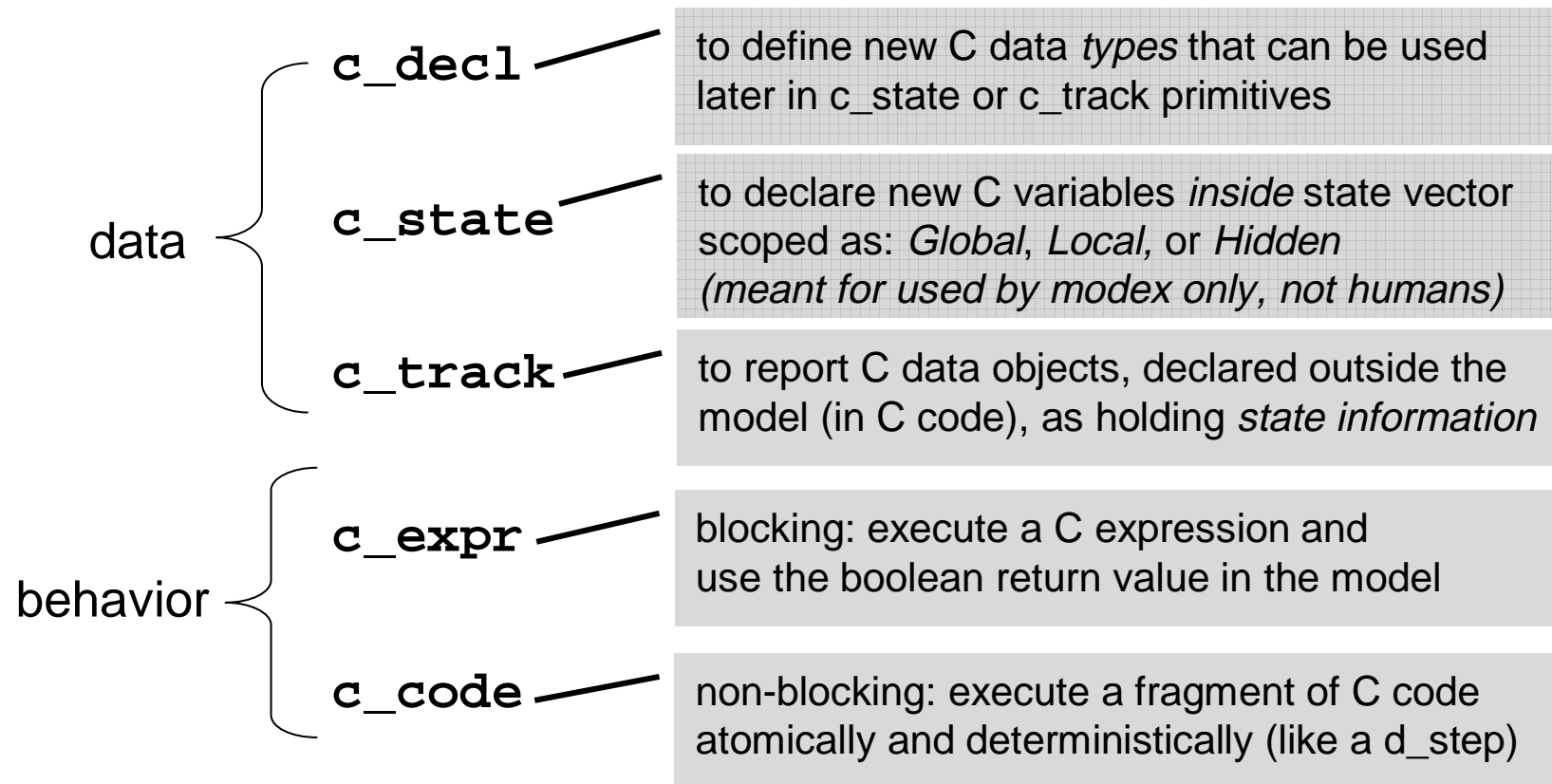


exit 16

extensions in Spin v4 that make this possible

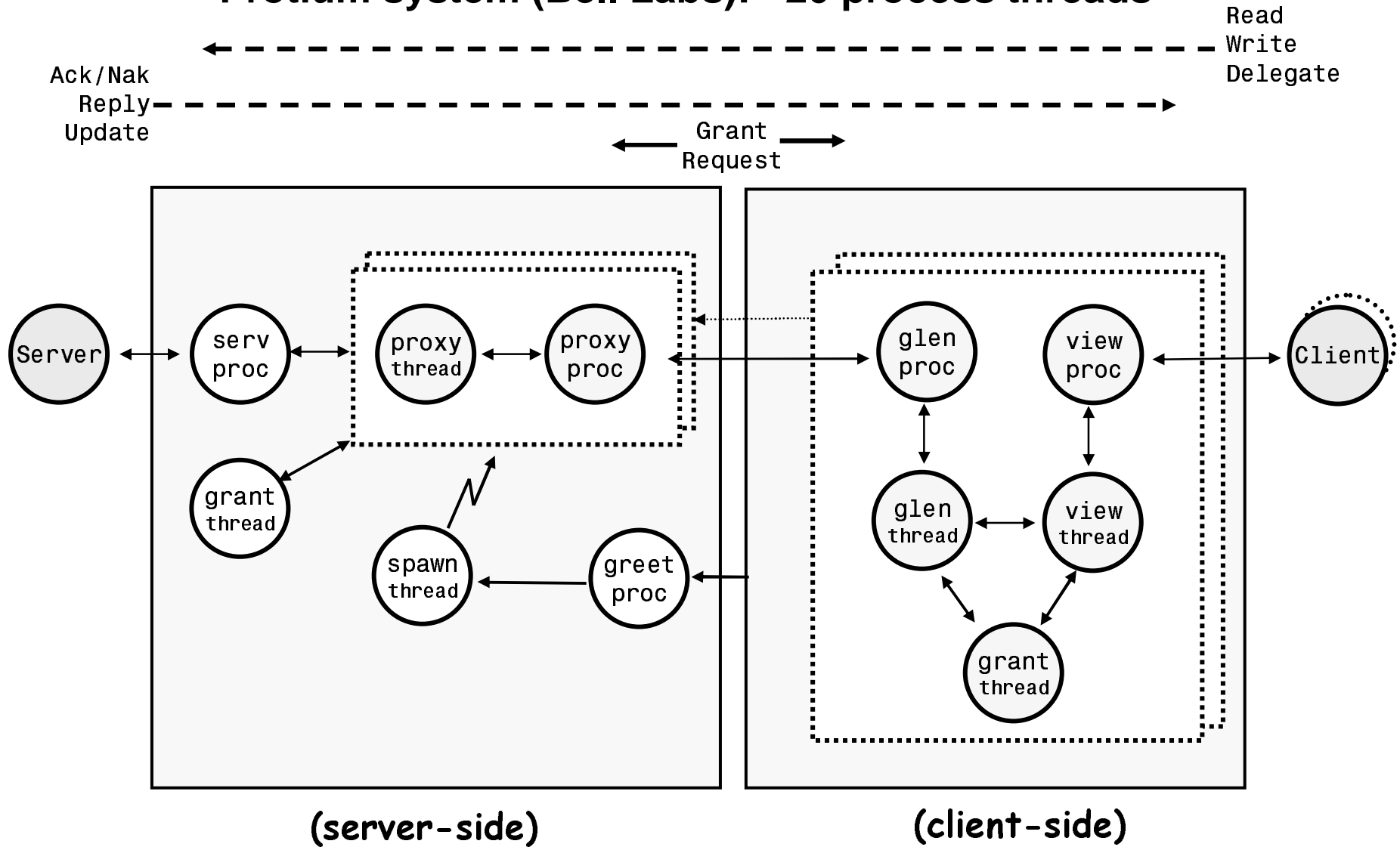
(implemented Sep. 2000, added to distribution Jan. 2003)

five new Promela primitives:



so does it really work on larger applications?

Protium system (Bell Labs): ~20 process threads



FeaVer/AX

File.. Options.. View.. Check Speed <-> Quality Depth Limit: 5000 view_2.prx Traces.. Search: Help

1: mtviewer.c

1. Extract model...
 2. Create checker...
 3. Compile checker...
 4. Checking...
 (Level 1 of 7)
 Done: 10 errors

```

93 proctype frssthread() provided (go == _pid)
94 {
95     eventchan!0;
96     frsschan_t?0;
97     c_code [frssinfo] { cpst(*frssinfo,&(Pfrssthread->ltmpstate)); 3;
98     if
99     :: c_expr { (Pfrssthread->ltmpstate,ssid==SVR_INIT_ST) 3;
100        c_code { now,lstate,msg_type=802; 3;
101        c_code { now,lstate,ssid=(SVR_INIT_ST+1); 3;
102        c_code { cpst(now,lstate,tossinfo); 3;
103        c_code [tossinfo] { tossinfo->msg_code=202; 3;
104        assert(!tossready);tossready=1;;
105    :: else;
106        c_code { cpst(Pfrssthread->ltmpstate,&(now,lstate)); 3;
107        c_code { now,curstate=NEW_ST; 3;
108    fi;
109    frsschan_p!0;
110 L_6:
111    do
112    :: frsschan_t?0;
113        c_code [frssinfo] { cpst(*frssinfo,&(Pfrssthread->ltmpstate)); 3;
114        frsschan_p!0;
115        do
116        :: c_expr { 807 == Pfrssthread->ltmpstate,msg_type 3;
117            c_code { cpst(Pfrssthread->ltmpstate,&(now,lstate)); 3;
118            c_code { now,curstate=NEW_ST; 3;
119            break;
120        goto C_29

```

Browse Info Source Prx Model

```

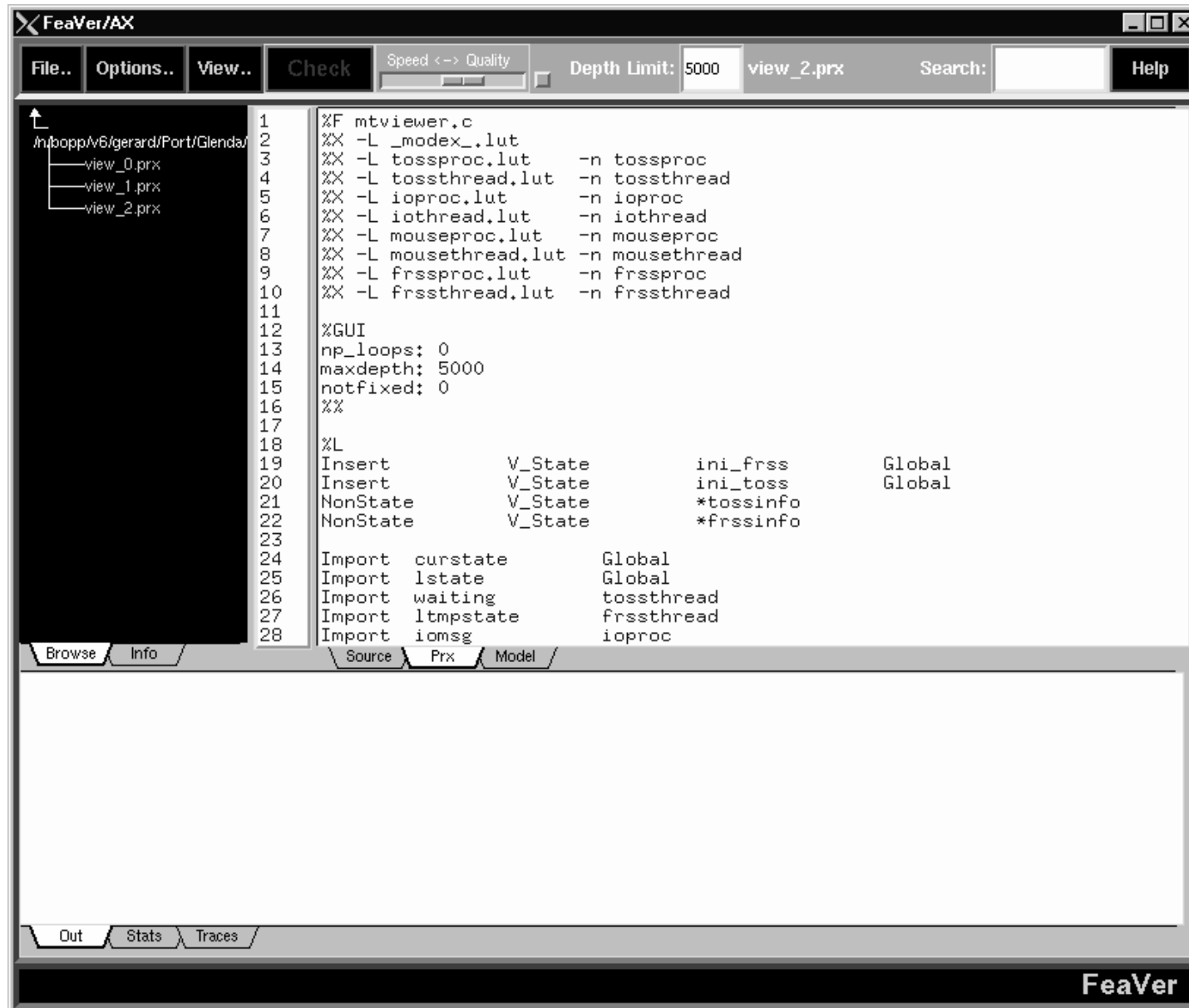
#processes 10:
528:  proc 0 (:init:) line 449 (state 53)
      netfd_out?801,101,_
      netfd_out?802,202,_
      netfd_in!805,0,0
528:  proc 1 (frssthread) line 113 (state 56) (invalid endstate)
      frsschan_t?0
528:  proc 2 (tossthread) line 168 (state 10) (invalid endstate)
      tosschan_t?0
528:  proc 3 (iothread) line 200 (state 12) (invalid endstate)
      iochan_t?iomsg
528:  proc 4 (mousethread) line 295 (state 81) (invalid endstate)
      assert(! (tossready))

```

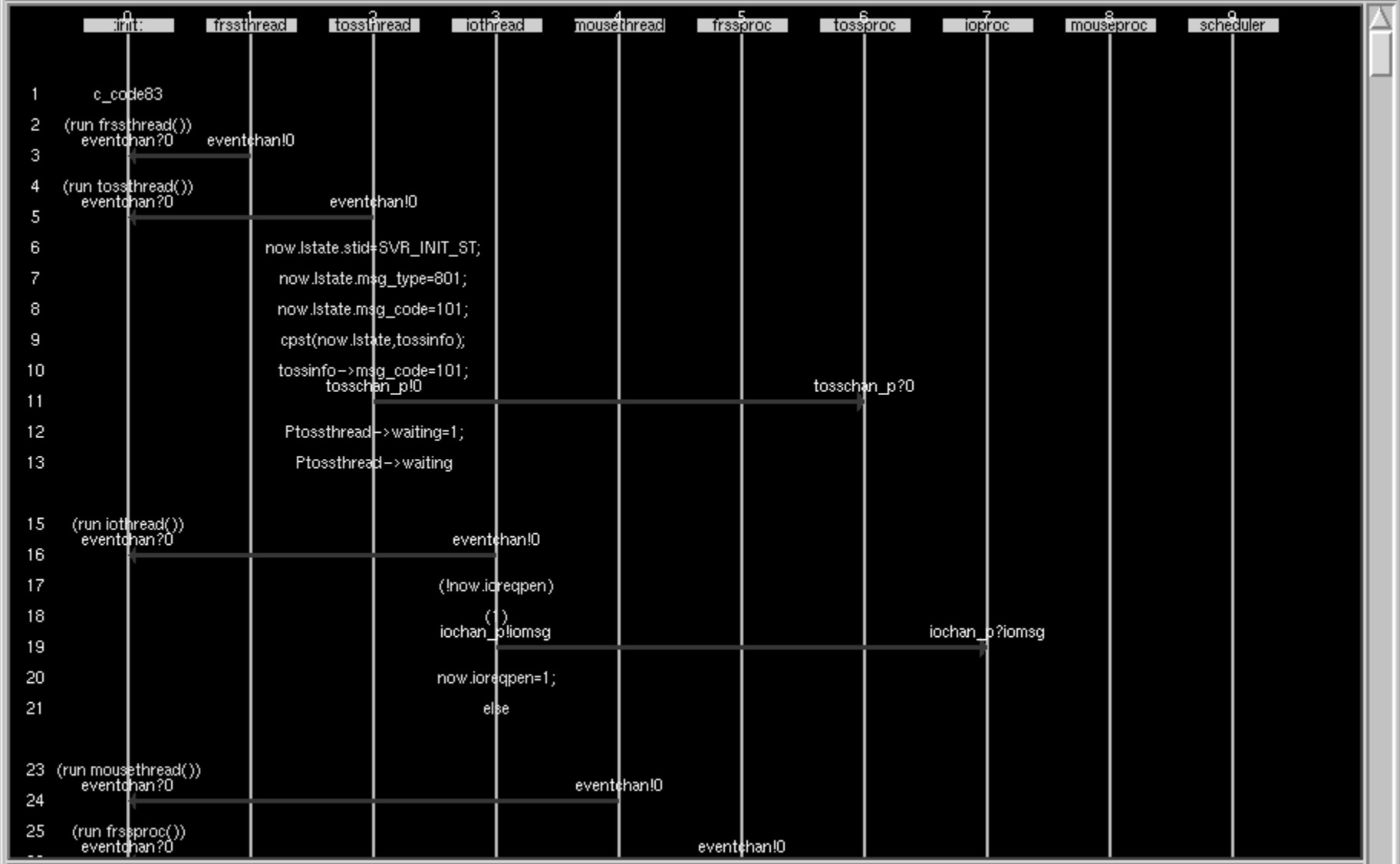
Out Stats Traces

FeaVer

FeaVer Test Harness



pan: error: assertion violated ![tossready] [at depth 528]



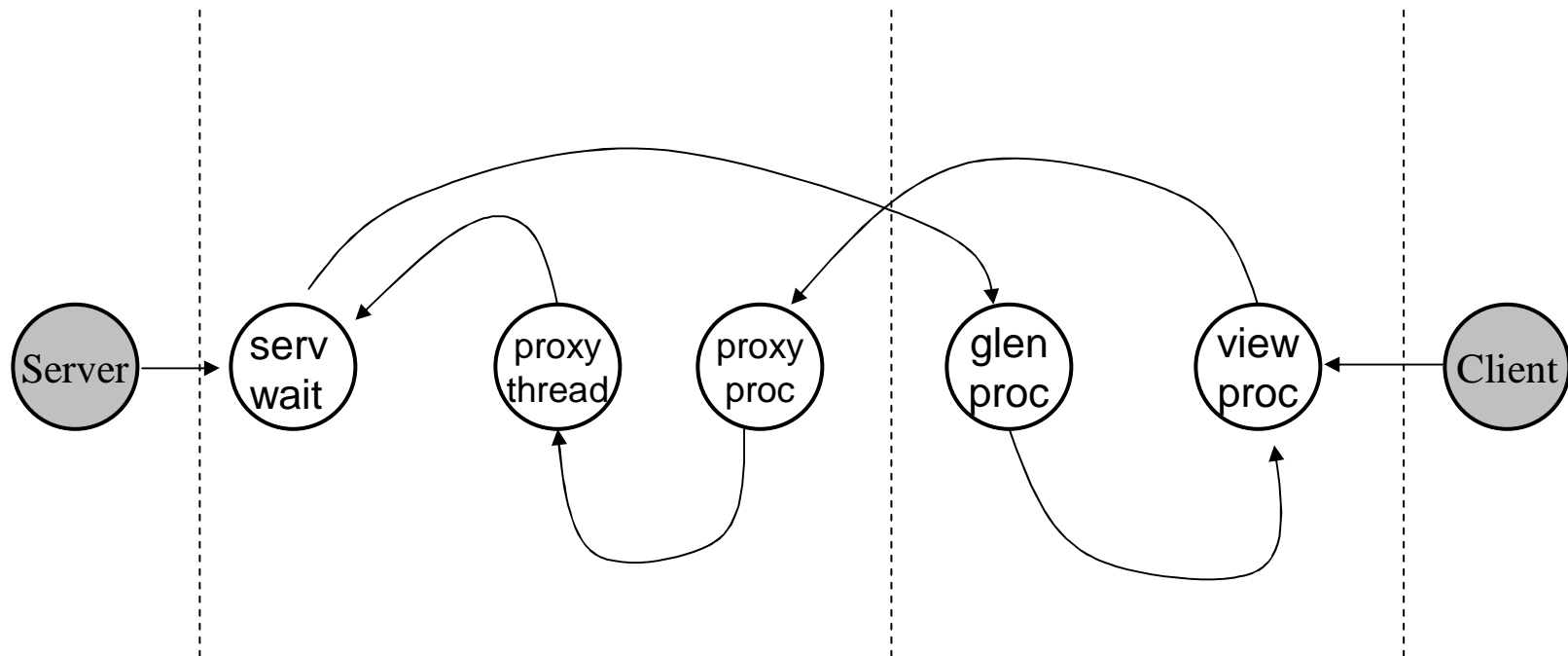
Close

Save in error0.txt

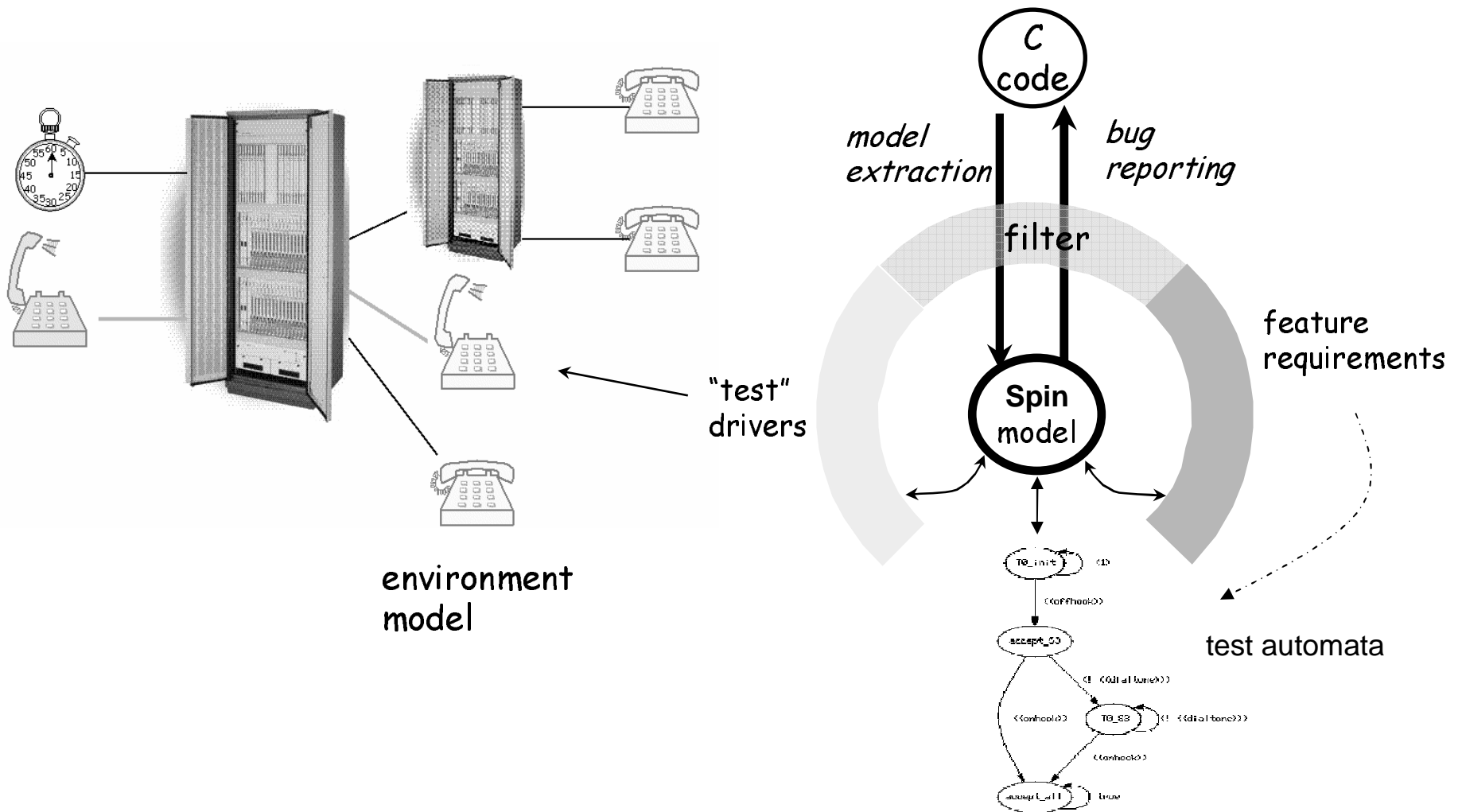
circular wait problem

detected in ~2 minutes

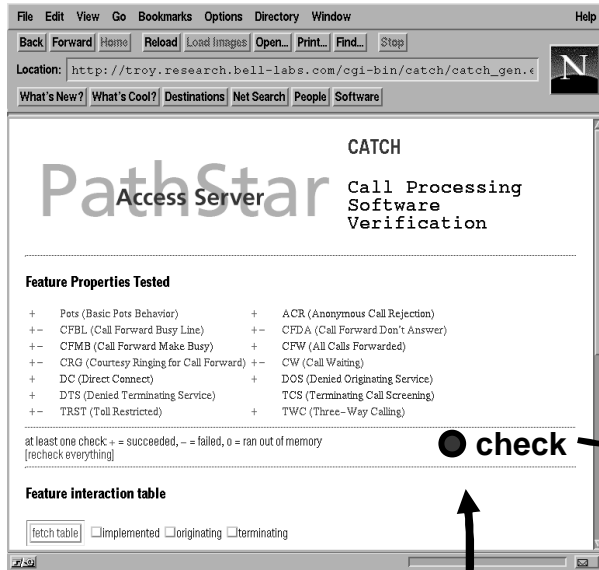
example scenario of 931 steps



the PathStar verification (1998-2000)



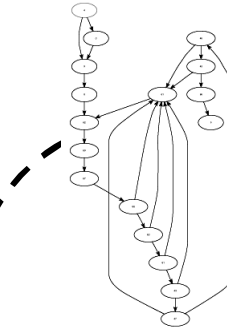
feature verification



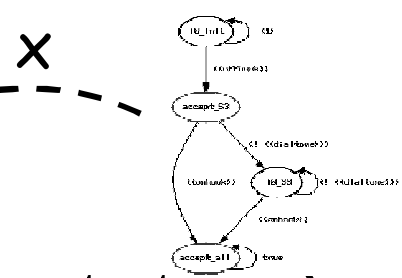
Standard Web Browser Interface

web-based interface
full automation

(Holzmann&Smith BLTJ2000)



extract model of source code

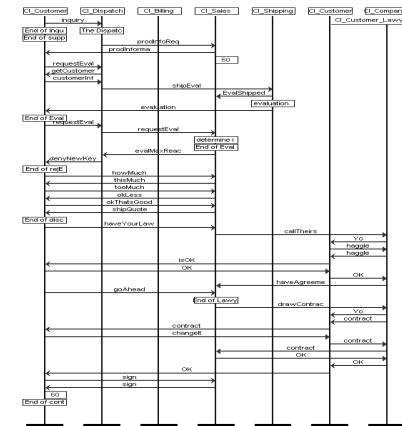


extract model of property



run checks

document error-traces



FeaVer 1.0 User Guide

Gerard J. Holzmann and Margaret H. Smith

<http://cm.bell-labs.com/cm/cs/what/modex>
<http://cm.bell-labs.com/cm/cs/what/feaver>

documentation
more info
examples
etc.:

Preface

FeaVer is a tool that can be used for the verification of distributed systems code written in ANSI-standard C. This guide is meant to be read as a first introduction to the tool and to the methodology on which it is based.

We begin with a brief explanation of the need for a tool that can trap concurrency related errors, followed by an overview of FeaVer's basic mode of operation. The main theme introduced here, and that will return throughout this document, is the definition of a *verification test harness*. The working of FeaVer is always determined by the test harness definition. Learning to use FeaVer, therefore, means learning to design and debug test harness descriptions.

FeaVer can be used either with a basic command-line interface or with the help of a more refined graphical user interface. In some cases the command-line interface is preferable, giving slightly more insight into the details of FeaVer's operation. But undeniably, especially when working with a fully developed test harness description, the graphical user interface can be more convenient. For first-time use, it is recommended to begin by developing a good basic understanding of the main processing steps that FeaVer performs when it runs. In the first few chapters of this guide, therefore, we will focus primarily on the command-line interface and a textual description of the main elements of a test harness. In a later chapter the graphical user interface is covered. A comprehensive review section at the end of this guide, is meant to be a point of reference for the more experienced user of FeaVer when constructing test harness definitions.

At the time of writing the FeaVer tool is being developed as a research prototype, and it continues to evolve. If you detect any information that is confusing or just plain wrong, please let us know and we will correct it.

some papers on modex/feaver

(pdf's are on <http://spinroot.com/gerard/pubs.html>)

- G.J. Holzmann and M.H. Smith, "*A practical method for the verification of event-driven software*," Proc. Intern. Conf. on Software Engineering, May 1999, Los Angeles, CA, pp. 597-607.
- G.J. Holzmann and M.H. Smith, "*Automating software feature verification*," Bell Labs Technical Journal, Vol. 5, No. 2, April-June 2000, pp. 72-87.
- G.J. Holzmann, "*Logic Verification of ANSI-C Code with Spin*," Proc. SPIN Workshop, Stanford Univ., CA, Aug-Sept. 2000, Springer Verlag, LNCS Vol. 1885, pp. 131-147.
- G.J. Holzmann, "*From Code to Models*," Proc. 2nd Int. Cong. on Concurrency to System Design, Newcastle, U.K., IEEE Computer Society Press, June 2001, pp. 3-10.
- G.J. Holzmann and M.H. Smith, "*An automated verification method for distributed systems software based on model extraction*," IEEE Trans. on Software Engineering, Vol. 28, No. 4, pp. 364-377, April 2002.
- G.J. Holzmann and R. Joshi, "*Model Driven Software Verification*," Proc. 11th Spin Workshop, Barcelona, Spain, April 2004, Springer Verlag, LNCS 2989, pp. 77-92.

synopsis

